

## **BASIC RULES OF CURLING**

Curling is played by 2 teams of 4 players. The teams alternate throws towards the circular target (called the house). The object is to have more stones closer to the center than your opponent after all 16 stones have been thrown. Each player throws two stones, while their teammates sweep and direct the stone towards the house.

A typical game is played to 8 ends. In each end, 16 stones are thrown. Only 1 team can score in an end; the team with the closest stone to the center (the shot rock). That team scores one point for each stone closer than their opponent's best stone.

Your team consists of a lead, second, vice skip, and skip. Once you set your line-up for the game, you must keep it that way for the entire game. The lead throws the first two stones for your team, while the second and vice sweep. The skip will call the shot and can help sweep if needed. Any of the 4 positions can act as "skip" but you must always throw in the order which you started.

If you have only 3 players, the lead throws the first 3 stones, the vice throws the next 3 and the skip throws the last 2. Your fourth can join in wherever when they arrive. Subs generally should throw either lead or second.

The hammer is the last stone of the end, which is an advantage. The vice skips will flip a coin at the start of the game to determine the color of the stones and the hammer for the first end. The coin toss winner chooses first, typically choosing the hammer. This means the opponent throws the first stone. After each end, the team that scored will throw first in the next end.

## **SCORING**

After all 16 stones have been played, the team with the stone closest to the center wins the end. They receive one point for every stone that is closer than their opponents.

## **KIDS KIN CURL RULES**

- 1 – Ice surface to be used by players is 32 feet. This includes one set of rings and a modified back.
- 2 – Rocks used by players to be Jam Can Rocks only (bleach bottles filled with cement).
- 3 – All games to be four (4) ends or 30 minutes time length
- 4 – if a team does not show up within 15 minutes of draw time – they then forfeit the game.
- 5 – Any upset rock is considered dead and must be removed from play.
- 6 – No sliding allowed and one foot be in the hack at all times when delivering a rock.
- 7 – Skip and third are the only people allowed to use the curling broom. They are only allowed to use the broom to direct players on where to aim their rocks and to use it within the rings.
- 8 – On Ice Officials to be on the ice sheets with the children to explain rules or curling and to help out as needed. On Ice Officials to be made up of host club members and invited guests only. (Kin Club member and guests). On Ice Officials cannot be on the same ice as their own children.
- 9 – On Ice Officials are to keep score and submit score sheets at end of each game to the head scorekeeper.
- 10 – All children are to bring clean inside shoes to be used on the ice. No outside shoes will be permitted on the ice.
- 11 – The On Ice Officials will settle any disputes during the game and his/her word is final.
- 12 – If measurement is needed, one of the Kin Club members will be called upon to go out to the ice and do the measurement.
- 13 – No Parent is allowed to coach their child(ren) from the sidelines while their child is playing. Each team will have a designated coach.
- 14 – Shake hands with your opponents before and after each game.

KIDS KIN CURL SCORE SHEET

Ice \_\_\_\_\_ Time \_\_\_\_\_

Team A: \_\_\_\_\_

Rock Color \_\_\_\_\_

Team B: \_\_\_\_\_

Rock Color \_\_\_\_\_

| TEAM | END 1 | END 2 | END 3 | END 4 |
|------|-------|-------|-------|-------|
| RED  |       |       |       |       |
| BLUE |       |       |       |       |

Total Red: \_\_\_\_\_

Total Blue: \_\_\_\_\_

Official Signature \_\_\_\_\_

If tied after 4 ends, a final playoff between the team's skips will be done. Each skip will throw one last rock to decide a winner.



**Kin Canada**

**Kin Club  
of Fort St. John**



**2019**